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Implementation Of Syntax Parser For English Language Using Grammar Rules

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Abstract

From many years we have been using Chomsky's generative system of grammars, particularly context-free grammars (CFGs) and regular expressions (REs), to express the syntax of programming languages and protocols. Syntactic parsing mainly works with syntactic structure of a sentence. The 'syntax' refers to the grammatical and syntactical arrangement of words in a sentence and their relationship with other words. The main focus of syntactic analysis is important to find syntactic structure of a sentence which usually is represented as a tree structure. To identify the syntactic structure is useful in determining the meaning of a sentence Natural language processing processes the data through lexical analysis, Syntax analysis, Semantic analysis, and Discourse processing, Pragmatic analysis. This paper gives various parsing methods. The algorithm in this paper splits the English sentences into parts using POS (Parts Of Speech) tagger, It identifies the type of sentence (Simple, Complex, Interrogate, Facts, active, passive etc.) and then parses these sentences using grammar rules of Natural language. As natural language processing becomes an increasingly relevant, there is a need for tree banks catered to the specific needs of more individualized systems. Here, we present the open source technique to check and correct the grammar. The methodology will give appropriate grammatical suggestions.

I. INTRODUCTION

Most language syntax theory and practice is based on generative systems, such as regular expressions and context-free grammars, in which a language is defined formally by a set of rules applied recursively to generate strings of the language. Language is the important tool of communication used by the individuals. It is the tool that everyone uses to express the greater part of ideas and emotions. It shapes thought, has a structure, and carries meaning. Natural language processing is concerned with the progress of computational models of human language processing. Natural language processing, a branch of artificial intelligence that deals with the analysis and interpretation of human languages, has become increasingly relevant as people begin to rely more and more on computers for aid in communication and information compilation.

Most recent work in learning for semantic parsing has focused on "shallow" analysis such as semantic role labeling (Gildea and Jurafsky, 2002). In this paper, we address the more ambitious task of learning to map sentences to a complete formal meaning representation language (MRL). We consider two MRL's that can be directly used to perform useful, complex tasks. The first is a Prolog-based language used in a previously-developed corpus of queries to a database on U.S. geography (Zelle and Mooney, 1996). By integrating syntactic and semantic interpretation into a single statistical model and finding the globally most likely parse, an

accurate combined syntactic/semantic analysis can be obtained.

Identifying the syntactic structure is useful in determining the meaning of the sentence. The identification is done using a procedure known as parsing. Syntactic parsing deals with the syntactic structure of a sentence. In many languages, words are brought together to form larger groups termed constituents or phrases, which can be modeled using context free grammar. Context free grammar is a set of rules or productions that expresses which elements can occur in a phrase and in what order.

Chomsky's generative system of grammars, from which the ubiquitous context-free grammars (CFGs) and regular expressions (REs) arise, was originally designed as a formal tool for modeling and analyzing natural (human) languages. Due to their elegance and expressive power, computer scientists adopted generative grammars for describing machine-oriented languages as well. The ability of a CFG to express ambiguous syntax is an important and powerful tool for natural languages. Unfortunately, this power gets in the way when we use CFGs for machine-oriented languages that are intended to be precise and unambiguous. Ambiguity in CFGs is difficult to avoid even when we want to, and it makes general CFG parsing an inherently super-linear-time

problem. The detailed procedure is prescribed in various sections as follows. Section-2 provides the overview of CFG also known as phrase structure grammar as methodology of the algorithm.Section-3 represents various parsing approaches and procedures to solve this issue. Section-4 describes proposed method for checking syntax of the given sentences. Section-5 describes the experimental outcomes for the same and paper ends with conclusion and future work.

II. LITERATURE SURVEY

A Context-Free Grammar (CFG) is a mathematical system for modeling constituent structure" in natural languages, consisting of rules for the syntax of the grammar, as well as a lexicon of syntax and associated words. More formally, each rule in a CFG begins with a single start symbol, such as a type of phrase, followed by the constituents of that symbol. The constituents may be either a terminal symbol associated with a word in the lexicon (example Verb), or a non-terminal symbol, associated with a symbol defined by its own set of constituents (e.g. Noun Phrase).

Context-free grammar (CFG) was first defined for natural language by Chomsky (1957) and used for the Algol programming language by [9]. A CFG consists of four components:

- 1. A set of non-terminal symbols, N
- 2. A set of terminal symbols, T
- 3. A designated start symbol, S, that is one of the symbols from N.
- 4. A set of productions, P, of the form: $A \rightarrow a$

TABLE1. LIST OF ABBREVIATIONS FOR THE GRAMMAR

Abbreviations	Abbreviations Meaning
S	Sentence
Det	Determiner
Adj	Adjective
Pron	Pronoun
Num	Numerals
Conj	Conjunction
Neg	Negation
Prep	Preposition
Adv	Adverb
V	Verb
Ν	Noun
NP	Noun Phrase
VP	Verb Phrase
NPP	Noun Preposition
	Phrase
VPP	Verb Preposition
	Phrase

III. PARSING APPROACHES

A Context Free Grammar (CFG) defines the syntax of a language but CFG does not specify how structures are assigned. Parsing is the task that uses the rewrite rules of a grammar to either generate a particular sequence of words or reconstruct its derivation or phrase structure tree. Phrase is a phrase structure tree which is constructed from a sentence. There are three parsing approaches: 1) Top-Down Parsing and 2) Bottom-Up Parsing 3) Shift-Reduce Parsing.

A. Top-down parsing

Top down parsing starts the searching from the root node say S and works downwards towards the leaves that is the input can be derived from the chosen start symbol S, of the grammar. The next step is to find all sub-trees which can start with start symbol S. To generate the sub trees of the second -level search, we expand and root node using all the grammar rules associated with S on their left hand side. In a same way, each non-terminal symbol in the resulting sub-trees is expanded next using the grammar rules having a matching non-terminal symbol on their left hand side. The right hand side of grammar rules provides the node that is to be

generated, which are then expanded recursively. As the expansion continues, the tree grows downward and eventually reaches a state where the bottom of the tree consists only of part-of speech categories. At that point, all trees whose leaves do not match with the words in the input sentence are rejected, leaving only trees that represent successful parses.



Figure1. Top-Down Search Space

B. Bottom-up parsing

A bottom-up parser starts with the words in the input sentence and attempts the construction of parse tree in an upward direction towards the root node say S. In each step, the parser looks for the rules in the grammar where the right hand side matches some of the production in the parse tree constructed so far, and reduces it using the left hand side of the production. If the parser reduces the tree to the start symbol S of the grammar then the parse is considered successful. Each of these parsing approaches has its own advantages and disadvantages. The topdown search starts generating the trees with the start symbol S. The grammar never wastes time exploring a tree leading to a different root. However, it wastes the considerable time in exploring S trees that eventually result in words that are inconsistent with the input. This is because a top down parser generates trees before seeing the input. On the other hand, a bottom-up parser never explores the tree that does not match with the input but it wastes the time in generating trees that have no chance of leading to an S-rooted tree. There are many attempts have been made to develop a syntax parsing with various approaches. Majority of approaches to check syntax correctness is based on probabilistic approach.

C. Shift-Reduce Parsing

In order to build a parser, we need to create an algorithm that can perform the steps in the above rightmost derivation for any grammar and for any input string. Every CFG turns out to have an automaton that is equivalent to it, called a pushdown automaton (just like regular expressions can be converted to finite state automata). A pushdown automaton is simply a finite-state automaton with some additional memory in the form of a stack (or pushdown). This is a limited amount of memory since only the top of the stack is used by the machine. This provides an algorithm for parsing that is general for any given CFG and input string. The algorithm is called shift-reduce parsing which uses two data-structures: a buffer for input symbols and a stack for storing CFG symbols and is defined as follows:

- 1. Start with an empty stack and the buffer contains the input string.
- 2. Exit with success if the top of the stack contains the start symbol of the grammar and if the buffer is empty.

3. Choose between the following two steps (if the choice is ambiguous, choose one based on an oracle):

Shift a symbol from the buffer onto the stack. If the top k symbols of the stack are $_1 ::: _k$ which corresponds to the right-hand side of a CFG rule A ! _1 ::: _k then replace the top k symbols with the left-hand side non-terminal A.

4. Exit with failure if no action can be taken in previous step.

5. Else, go to Step 2.

IV. ALGORITHM

4.1 Rule Based Algorithm

The WORKING of syntax analyzer is done through following rule based algorithm.

- 1. Enter a sentence.
- 2. Categorize the sentence using Table-2.

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- 3. Check the phrases of sentences using various tags that are returned by POS tagger. (Its noun phrases (N, NP, NPP) and verb phrases (V, VP, VPP)).
- 4. Partition the sentence into NP and VP identified in Table-4.
- 5. Parse the NP, NPP, V and VPP by matching it against the Grammar rules.
- 6. If all parts of the sentences are parsed correctly then sentence is syntactically correct, else the sentence is syntactically incorrect.

Basis of categorization	Category
Sentence with only one subject, one verb and one object.	Simple
Sentence with only one subject, verb, and adjective followed by a verb.	SVO with adjective
Sentences with more than one subject or object and having "and""or" in it.	Complex
Sentence terminating with a"?"	Interrogative
Sentences containing conjunctions.	Conjunctions
Sentences starting with This, That.	Facts
Simple Sentences.	Active
Sentences in which the subject follows "by".	Passive

TABLE2. CATEGORIZATION OF ENGLISH SENTENCES

4.2 POS TAGGER

A Part-of-Speech Tagger (POS Tagger) is a part of software that reads the text in some language and allocates the parts of speech (i.e. tags) to each word. It assigns a part-of-speech like noun, verb, pronoun, preposition, adverb, and adjective or other lexical class marker to each word in a sentence. This software is a Java implementation of the log-linear part-of-speech taggers. There are number of Taggers like Stanford Tagger, Apache UIMA Tagger; Eric Brill's simple Rule Based Tagger etc. Out of which Stanford tagger has been used. Its basic download contains two trained tagger models for the English. The full download contains three trained English tagger models that are an Arabic tagger model, a Chinese tagger model, and a German tagger model. Both the versions include the same source and the other required files. The tagger can be retrained on any language, given POS-annotated training text for the language. The input to a tagging algorithm is a string of words of a natural language sentence and a quantified tag set (a finite list of Part-of-speech tags). The output is a single finest parts-of-speech tag for each term as shown in table-3.

	-	-		.105 11	
Tagg	Meani	Та	Mea	Tagg	Meani
er	ng	gge	ning	er	ng
outp		r		outpu	
ut		out		t	
		put			
CD	Cardin	NN	Prop	ТО	to
	al	PS	er		
	Numb		Noun		

TABLE3. POS TAGGED OUTPUT AND THEIR MEANINGS.

	er		, Plura 1		
CC	Coordi nating Conju nction e.g. and, but, oretc.	NN S	Noun , plura l	VBN	Past particip le
DT	Deter miner	PD T	Prede termi ner e.g. all, both when they prece de an articl e	UH	Interjec tion e.g. uh, well, yes, my
EX	Existe ntial There	PO S	Posse ssive Endi ng e.g. Noun s endin g in 's	VB	Verb, base form subsum es imperat ives, infiniti ves and subjunc tives
FW	Foreig n Word	PR P	Perso nal Pron oun e.g. I, me, you, he	VBD	Verb, past tense include s the conditi onal form of the verb to be
IN	Prepos ition or subord inating conjun ction	PR P\$	Posse ssive Pron oun e.g. my, your, mine, yours	VBG	Verb, gerund or present particip le
IJ	Adject ive	RB	Adve rb	VBP	Verb, non-3 rd

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			Most		person
			word		singula
			s that		r
			end		present
			in -ly		•
			as		
			well		
			as		
			degre		
			e		
			word		
			s like		
			quite		
			too		
			and		
			verv		
IIP	Adject	PB	Adve	VB7	Vorh
JJK	ivo	D	rh	V DZ	3 rd pore
	ive,	К	ID,		5 pers
	rotivo		orotiv		sinculo
	rative		arativ		singula
			e,		r
			adver		present
IIG		DD	bs	NIDT	XX 71
112	Adject	RB	Adve	WDT	Wh-
	ıve,	S	rb,		determi
	superl		Supe		ner e.g.
	ative		rlatıv		which,
			e		what,
					who
MD	Modal	SY	Sym	WPS	Possess
	e.g.	Μ	bol		ive
	can,		used		Wh-
	could,		for		pronou
	might,		math		n
	may		emati		
			cal,		
			scien		
			tific		
			symb		
			ols		
NN	Noun	WR	Wh-	NNP	Proper
	singul	В	adver		Noun,
	ar or		b e.g.		singula
	mass		how,		r
			wher		
			e,		
			why		
LS	List	RP	Parti	WPS	Possess
	1			1	
	Item		cle		ive wh-
	Item Marke		cle		ive wh-

4.3 Categorization Based On Kind Sentence And Grammar Rules

According to Wren and Martin the sentence is comprises of Subject, Verb and Object. So that, each sentence has a subject(S), Object (O) and a Verb (V). Some sentences may also have adjectives, adverbs and conjunctions. There are also sentences which are interrogative i.e. the sentences that ask a question. Keeping all these in mind, sentences are categorized into different type. It is important to categorize sentences as the POS

tagger treats the sentences as group of words. It does not look at the meaning of the sentence as a whole. The basic process of categorization is shown in table2. The categorization is as follows:

- 1. Sentences having exactly one subject, one verb and one object. (Simple)
- 2. Sentences having exactly one subject, one verb, one object and adjectives also. (Simple with ADJECTIVES).
- 3. Sentences containing more than one noun and verbs. (COMPLEX)
- 4. Sentences contains question. (INTERROGATIVE)
- 5. Sentences containing conjunctions. (CONJUCTIONS)
- 6. Simple fact statements. (FACTS)
- 7. Sentences in active form. (ACTIVE)
- 8. Sentences in passive form. (PASSIVE)

The categorization has been made to check for the accuracy of the system with respect to the types of sentences. After categorizing the sentences the format of sentences using POS tagger is checked. POS tagger identifies the noun phrases (N, NP, NPP) and verb phrases (V, VP, VPP) using the tags mentioned in the Table-3. Then partition the sentences into different phrases like NP and VP defined in Table-4. Then it parses the NP, NPP, V and VPP by matching it with the Grammar rules. Grammar rules (from Table-4) have been implemented for English language sentences and are identified that they are working for different types of sentences like Simple, complex, active, passive etc. using table-2. The grammar rules to be checked for the syntax analyzer are as shown in table4.

Sr.	Phrases	Phrases and Rules	
No.			
1.	S	i. S = NP VP	
		ii. $S = NPP VP$	
		iii. $S = VP$	
		iv. $S = NP NPP VP$	
		v. S = NPP NPP NP VP	
2.	NP	i.NP = N	
		ii. NP = Det Adj N	
		iii. $NP = Det N$	
		iv. $NP = Pron$	
		v. $NP = Pron N$	
		vi. NP = Num N	
		vii. NP = Num N N	
		viii. NP = N Conj N	
		ix. NP = Num N N Conj N	
		x. NP = Det N N	
		xi. NP = Det Adj Adj N	
		xii. $NP = Pron N N$	
		xiii. NP = Adj Pron N	
		xiv. NP = Det Adj N N	
		xv. NP = Det Adj N Pron	
		xvi. NP = Neg N	
		xvii. NP = Pron Adj N	
3.	NPP	NPP = Prep NP	
4.	AP	i. $AP = Adj$	
		ii. AP = Adj Adj	
		iii. AP = Adj Conj Adj	
5.	APP	APP = Prep AP	
6.	V	i.V = V	
		ii. $\mathbf{V} = \mathbf{V} \mathbf{V}$	

TABLE4. CATEGORIZATION OF ENGLISH SENTENCES

1		
		iii. $V = V Adv V$
		iv. $V = V$ Neg V
		v. V = V V V V
		vi. $V = V$ Coni V
		vii $V = V Adv$
		$v_{iii} V = V N_{0} q V A dy$
		$V_{\text{III.}} V = V \text{ Neg } V \text{ Adv}$
		1X. $V = AdV Conj AdV$
		x. V = Adv V Neg V
		xi. $V = V$ Adv Conj Adv
		xii. $V = Adv V$
		xiii. $V = V V Adv$
7	VPP	VPP = Pren V
/.	, 11	vii iicp v
8.	VP	i VP = V NP
0.	• •	ii VP - V VPP NP
		$\begin{array}{c} \text{II. VI} = \text{V VII IVI} \\ \text{III. VI} = \text{V NIDD NID} \\ \end{array}$
		$\begin{array}{c} \text{III. } \mathbf{V}\mathbf{\Gamma} = \mathbf{V} \ \mathbf{N}\mathbf{\Gamma}\mathbf{\Gamma} \ \mathbf{N}\mathbf{\Gamma} \\ \vdots \ \mathbf{V}\mathbf{D} \ \mathbf{V} \ \mathbf{N}\mathbf{D} \ \mathbf{N}\mathbf{D} \mathbf{D} \end{array}$
		1V. VP = V NP NPP
		v. VP = V AP
		vi. $VP = V NP NP VPP$
		vii. $VP = V$
		viii. $VP = V NPP$
		ix. $VP = V VPP$
		$\mathbf{x} \mathbf{VP} - \mathbf{V} \mathbf{NP} \mathbf{V}$
		X, $VI = V$ ND VDD ND
		$\begin{array}{c} \mathbf{X}\mathbf{I}, \ \mathbf{V}\mathbf{\Gamma} = \mathbf{V} \ \mathbf{N}\mathbf{\Gamma} \ \mathbf{V}\mathbf{\Gamma} \ \mathbf{N}\mathbf{\Gamma} \\ \mathbf{x}\mathbf{I} \\ \mathbf{Y}\mathbf{D} \ \mathbf{X} \ \mathbf{Y}\mathbf{D} \mathbf{D} \ \mathbf{N}\mathbf{D}\mathbf{D} \end{array}$
		XII. VP = V VPP NPP
		XIII. VP = V NP NPP V NP
		$x_1v. VP = V NP AP$
		xv. VP = V NP AP VPP
		xvi. VP = V NPP NPP
		xvii. $VP = V NP V NPP$
		xviii. $VP = V VPP NP NP$
		viv VP - V NP NPP NPP
		$V_{\rm W}$ $V_{\rm D} = V$ NDD NDD NDD
		XX. VF = V INFF INFF INFF
		XXI. VP = V VPP AP NPP
		NPP
		xxii. VP = V VPP NP NPP
		xxiii. VP = V AP NPP NPP
		xxiv VP = V NP AP NPP
		$\frac{1}{2} \frac{1}{2} \frac{1}$
		AAV, VF = V INFF AF
		XXV1. VP = V VPP NP AP
		xxv11. VP = V AP NPP
		xxviii. VP = V NP VPP NP
		NPP
		xxix. VP = V NP NPP
		xxx. $VP = V$ NPP VPP NP
		xxxi VP = V NPP AP NPP
		$m_{1} = 1111 m_{1} = 1111$

The analysis of words into the sentence is to know the grammatical structure of the sentence. The words are converted into the constructions that show how the words relate to each other. Some of the sentences may be prohibited if they disrupt the rules of the language for how words may be combined.

V. **RESULTS**

Experimentation of different samples is chosen such as a word, a sentence, a paragraph and is also chosen for different categories of sentences such as simple, complex, active, passive voice, questions etc. The algorithm of Stanford POS tagger does the tokenization of input query. After the stop word removal, spelling checking of each word is been done. Followed by sentence categorization based on pre-defined rules. We studied the suggestions for a given sentence and correction. We have also studied the keyword extraction by using page

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rank algorithm based on occurrences and priority of the keywords. The sample sentences and their corresponding syntactic understanding whether they are syntactically correct or not shown in the table5.

Type of	Sample	Output
sentence	Sentences	
Simple	1. The angry girl	Sentence is
	kicked the ball.	syntactically
	2. She went to	correct.
	school.	
	3. I want to know	
	vour name.	
	4. They lived in a	
	huge palace	
Simple +	1 Rahul is a	Sentence is
ADI	clever boy	syntactically
1123	2 He likes tasty	correct
	2. The likes tasty	concet.
	2 I love fresh	
	5. I love flesh	
	1 Jack Libra to	
	4. Jack likes to	
	visit lovely	
	places.	
Complex	1. They were	Sentence 1s
	having a good	syntactically
	time.	correct.
	2. They were	
	playing in the	
	ground	
	3. They were	
	studying in the	
	good college.	
	4. He was selling	
	fruits in front of	
	the hall.	
Questions	1. Who are you?	Sentence is
	2. What is your	syntactically
	name?	correct.
	3. When is your	
	birthday?	
	4. What is the	
	name of your	
	village?	
Conjunctions	1 He was put	Sentence is
conjunctions	behind the bars	syntactically
	for his crime	correct
	2 The cat was	concet.
	sitting under the	
	chair	
	3 The children	
	performed	
	febulously in the	
	additionally in the	
	Concert.	
	4. They went to	
	the park and	
	played football.	

TABLE5. RESULTS OF SYNTAX ANALYSER

Facts	1. Hellen Keller	Sentence is
	was blind.	syntactically
	2. Sun rises in the	correct.
	east.	
	3. The earth is	
	round.	
Active	1. The girl was	Sentence is
sentences	washing the car.	syntactically
	2. Sita writes a	correct.
	letter.	
	3. Rita wrote a	
	letter.	
	4. Rahul has	
	written a letter.	
Passive	1. The car was	Sentence is
sentences	being washed by	syntactically
	the girl.	correct.
	2. A letter is	
	written by Sita.	
	3. A letter has	
	been written by	
	Teena.	
Incorrect	1. Sita a letter.	Sentence is
sentences	2. Rita wrote a.	syntactically
	3. The girl	incorrect.
	washing the car.	
	4. Boy the go the	
	to store	

VI. CONCLUSION AND FUTURE WORK

We studied the syntax analysis, syntax Representation for English Language, POS tagging technique, Sentence categorization and an approach to check syntactic correctness of the sentence. On the basis of suggestions popped selection of the correct suggestion. We also studied keyword searching and extraction of its meaning using page rank algorithm. By increasing the domain into universal the accuracy can be increased gradually.

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